## **FRANKENSTEIN**

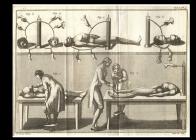
## **DIRECTOR'S NOTE**

Shelley wrote the original novel *Frankenstein* at the age of 18 when she traveled in the region of Geneva (Switzerland)-where much of the story takes place. The Sandford Adaptation *Frankenstein* pulls almost every bit of its text directly from the novel and explicitly aims to place Shelley back at the forefront of the story. The heightened speech leads to a heightened atmosphere with high stakes ... The play deals with very essence of human existence -what makes us human -what are the limits of science -how are ethics and morals intertwined -what are the limits of human innovation.

## RESEARCH

The summer of 1816 was also known as The Year Without A Summer - so called because the eruption of Mount Tambora in Indonesia. The blast was so powerful that millions of tons of dust, ash, and sulfur dioxide seeped into the atmosphere, temporarily changing the world's climate and dropping global temperatures by as much as three degrees resulting in food shortages, severe climate change, outbreaks of disease, and the widespread migration of peoples across the globe. It remains by far the deadliest volcano in human existence with a total death toll of at least 71,000 people. Religious revivals peaked as people tried to make sense of what had happened. Heavy snow fell in New England on June 7-8, with 18 to 20 inch drifts. Frozen birds dropped out of the sky in Montreal, and lambs died of exposure in Vermont. People ate rats and pigeons as food as crops failed & livestock died. Ash clouds led to perpetually overcast skies and otherworldly vistas. Shelley's *Frankenstein* responds to these global phenomena.



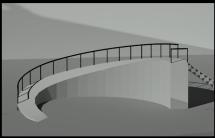




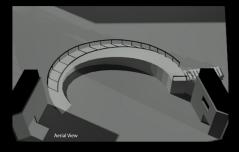
GALVANISM, THE USE OF ELECTRICAL CURRENT TO "REANIMATE" THE DEAD.

## **DESIGN**

Inspired by the remaining contours of the deadly eruption of Mount Tambora, my design includes a massive structure that slopes from 10′ to 0′, expands 36′ across the stage, and represents many locations of the story. Each location image is projection mapped on to the elevation of this structure. The varying heights and the curved surface of this structure is quite challenging for projection mapping, but provides a great panoramic view for each scene, special effects and animations.

















DIGITAL RENDERING